Events in the academic year 2020-21

Online event:

Students from T.Y.B.Sc-I.T. have conducted an online treasure hunt event called "DETECTABLE" which is opened on 29th August 2020 for all students in general. The site is created and the online session was organized by Mr.Glendon DSouza , Ms. Susanna Saldanha, Mr. Bosco Kuttikat , Mr. Kunal Patil , Mr. Boyden Pires and Mr. Wencelaus Rebello . This event got a very good response from all streams of students.

Guest lecture:

On 12th January 2021, a guest talk on "Developing Technological skills beyond curriculum" by Mr. Nathan D'Penha, software developer and doctorate scholor at Endhoven University of Technology, Netherlands. This talk was arranged for S.Y.B.Sc-I.T. and T.Y.B.Sc-I.T. students.

Skill Enhancement sessions:

On 2^{nd} , 4^{th} and 9^{th} of February 2021, department conducted short skill development sessions on "cordava programming" by Mr. Rakesh Koender.

On 6th March 2021, another skill development session was conducted for S.Y.B.Sc.-I.T. and T.Y.B.Sc.-I.T., on "Introduction to cutting edge technology in animation and gaming" by Ms. Cassandra Rodregues, Game designer at Warner Bro.s, San Francisco.